## Move objects together or edit them individually by group tool

1103 GstarCAD Malaysia April 3, 2016 Tips & Tricks 0 5393

Do you ever need to move or edit objects together but still have the need to edit those same objects individually? GstarCAD can do that with GROUPS.

Groups are different from blocks. With blocks, you can manipulate the block as a whole, and that it. With Groups, you can edit the object but it won than the object but it won that group. And you can that groups from file to file. Making groups is rather easy.

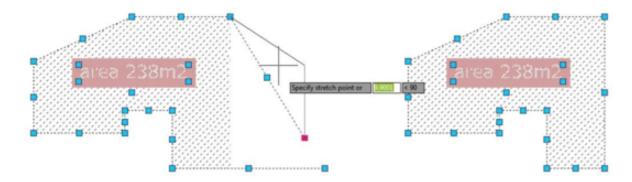
Start the GROUP command.

Fill out the GROUP NAME field (to name your group) and enter a description. If you don"t enter a description you can always fill this out later.

Then hit the NEW button. Select the items you want to group and hit enter. You"re done. You now have a group.

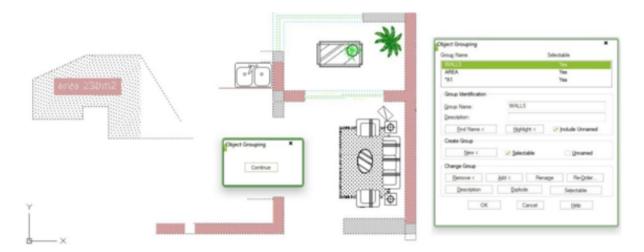


So, what can you do with a group? You can GRIP edit the items individually, move/copy/scale the group as a whole. Double clicking the text in a group won"t invoke the text editor. You have to start the text editor command then select your text to change it.



Now what else can I do with a group? Open the GROUP Manager (type in GROUP). You will get a list of every group in the file. Pick one, and then hit the HIGHLIGHT button. That group will be highlighted in your file making it easier to find. A ZOOM TO feature would be nice. You can remove the selectable feature from a group, if you want to (do this to be able to delete a specific item). That will remove your ability to

copy/rotate/scale/move the group as a whole. You can put it back later if you want to.



With the Group Manager, you can add or remove items from a group. Click the proper button and then select

the items to add/remove to/from the group. You can reorder the order in which the groups appear in the manager; you can explode a group, rename it or edit the description.

## Online URL:

 $\underline{https://www.gstarcad.com.my/knowledge/article/move-objects-together-or-edit-them-individually-by-group-tool-1103.html}$