

## **DRAGP1 system variable**

1516 GstarCAD MY /KW July 14, 2021 [System Variables](#) 0 1142

### **Function Description:**

The **DRAGP1** system variable is used to control how many vectors the system draws before the mouse checking new input sample and users dragging objects in 2D viewport, if the hardware accelerating.

**Type** : Integer

**Saved in** : Registry

**Initial value** : 5000

The larger number may lead to display more drawing vectors when dragging objects. To get the best performance, it is suggested to accelerate hardware rather than software. The **DRAGP1** system variable does not have effect on objects in 3D viewports.

Online URL: <https://www.gstarcad.com.my/knowledge/article/dragp1-system-variable-1516.html>