

## **DRAGP2 system variable**

1517 GstarCAD MY /KW July 14, 2021 [System Variables](#) 0 682

### **Function Description:**

The **DRAGP2** system variable is used to control how many vectors the system draws before the mouse checking new input sample and users dragging objects in 2D viewport, if the software accelerating.

**Type** : Integer

**Saved in** : Registry

**Initial value** : 10

The larger number may lead to display more drawing vectors when dragging objects. To get the best performance, it is suggested to accelerate hardware rather than software. The **DRAGP2** system variable does not have effect on objects in 3D viewports.

Online URL: <https://www.gstarcad.com.my/knowledge/article/dragp2-system-variable-1517.html>