

## **FACETERPRIMITIVEMODE system variable**

1560 GstarCAD MY /KW July 15, 2021 [System Variables](#) 0 1051

### **Function Description:**

The **FACETERPRIMITIVEMODE** system variable is used to specifies whether smoothness settings for objects that are converted to mesh are derived from the Mesh Tessellation Options or the Mesh Primitive Options dialog box.

**Type** : Bitcode

**Saved in** : User-settings

**Initial value** : 1

**Range** : 0,1

### **System Variable Value:**

**0** : apply the settings in mesh tessellation dialog box to converted objects

**1** : apply the settings in mesh primitive dialog box to converted objects

Online URL:

<https://www.gstarcad.com.my/knowledge/article/faceterprimitivemode-system-variable-1560.html>