## **VIEW command**

2424 GstarCAD MY /KW April 15, 2022 CAD Commands 0 1473

The **VIEW** command is used to save and restore model views, layout views and preset view of named model.

## **Command Access:**

**Ribbon** : View > View > View Manager **Menu** : View> Named View **Command** : VIEW

## **Function Description:**

Current Model views Layout views ⊕ Preset View	View	<b>•</b>	Set <u>C</u> urrent
	Camera X	0.0000	New
	Camera Y	0.0000	Update Layer Edit Boundraries
	Camera Z	1.0000	
	Target X	0.0000	
	Target Y	0.0000	
	Target Z	0.0000	Delete
	Roll angle	0	
	Height	9.0000	1
	Width	17.7568	
	Perspective	Off	
	Lens length (	. 50.0000	

Inputting "-view" under the command prompt, it will display options.

## **Related tutorial video:**

- <u>Ribbon</u> 00:33
- <u>Toolbars</u> 00:47
- Menus and Shortcut Menus 00:47
- <u>View</u> 01:43
- <u>Extrude</u> 01:44
- <u>Visual Style</u> 01:47
- Enter command on the command line 01:50
- <u>Cleanscreenoff</u> 02:09
- <u>Cleanscreenon</u> 02:09
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- Status bar related setting 02:21
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- Menus and Shortcut Menus 00:37
- <u>Unisolateobjects command</u> 00:37
- <u>Qnew command</u> 00:48
- Status bar related setting 00:52
- <u>Box command</u> 01:03
- <u>Union command</u> 01:50
- <u>Xedges command</u> 02:03
- <u>Filletedge command</u> 02:08
- <u>Vscurrent command</u> 02:45
- Extrude command 03:27
- <u>Rectang command</u> 04:22
- Move command 04:45
- <u>Line command</u> 05:06
- <u>ARC command</u> 05:16
- <u>Trim command</u> 05:23
- <u>Join command</u> 05:46
- <u>Convtosurface command</u> 06:35
- <u>Slice command</u> 06:51
- <u>Solidedit</u> 08:32

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