

# Changebase command

2742 GstarCAD MY /KW April 15, 2022 [Workflow](#) 0 1538

## Function Description :

This command is used to allow changing the base point position of a block. You can move the base point and keep objects staying in original position, or move objects and keep base point staying in original position.

## Command Access :

### Icon :

**Menu** : Express > Blocks > Change Base

**Ribbon** : Express > Blocks > Change Base

**Toolbar** : /

**Command** : CHANGEBASE

**Alias** : /

## Command Prompts :

Please select a block:

Specify new position of the base point:

Specify the mode[move Object/move Base point] <move Base point>:

## Move object

Moves objects in the block according to the new relative position of objects and base point, while the base point is staying in the original position.



## Move base point

Moves the base point, while the objects are staying in the original position.



---

### Related tutorial video:

- [Layer command](#) 00:43
- [Status bar related setting](#) 00:50
- [Insert command](#) 00:53
- [Adcenter command](#) 02:08
- [Changebase command](#) 02:46
- [Block command](#) 03:12
- [Bedit command](#) 03:51
- [Xplode command](#) 04:30
- [Wblock command](#) 04:52

Above video sources from [TUTORIAL - GETTING STARTED WITH GSTARCAD](#), enrol now for free.

Online URL: <https://www.gstarcad.com.my/knowledge/article/changebase-command-2742.html>